The Business	Model	Canvas

Designed by:

On: dd/mm/yyyy

Iteration #

Problem Solution Unfair advantage **Customer Segments** Unique value proposition single, clean, compelling message that states top 3 problems can't be easily copied or bought top 3 features target customers why you are different and worth buying Channels **Key metrics** path to customers key activities you measure

Designed for:

Cost Structure

What are the most important costs inherent in our business model? Which Key Resources are most expensive? Which Key Activities are most expensive?

Revenue Streams

For what value are our customers really willing to pay? For what do they currently pay? How are they currently paying? How would they prefer to pay? How much does each Revenue Stream contribute to overall revenues?

